

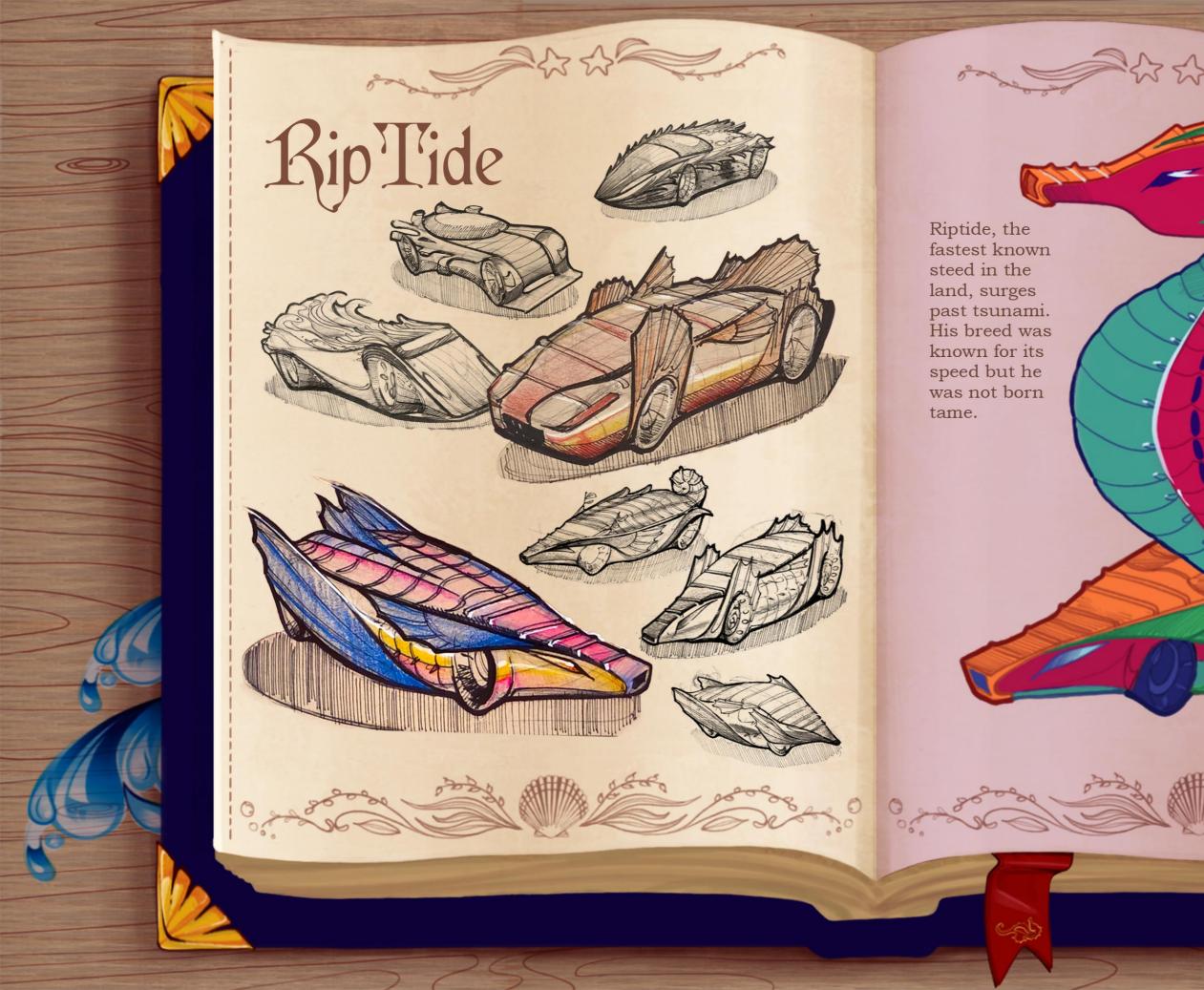


sea, she comes across an abandoned castle. Curious, she approaches the castle looking for answers.

Legend has it that a beautiful warrior named Hydra travels the land in search of her father's trident.



The sea serpent Tsunami wakes from its slumber, awoken by the sound of her presence.



The castle begins to collapse from the loud roars of the serpent.







THE COMPANY

Hot Wheels is a brand of die-cast toy cars introduced by American toymaker Mattel in 1968. They are known for their adrenaline-fueled vehicles that ignite the **spirit** in every kid with the most outrageous and innovative **cars** and **track systems**.

GOAL

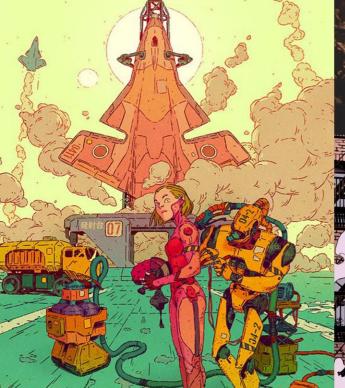
My goal was to take the **essence** of what makes a "Hot Wheel" and incorporate a new take on their present products. I decided to revolve my project around **encouraging story** on the track. Kids will be able to enhance their play with the **adventure** of their characters.

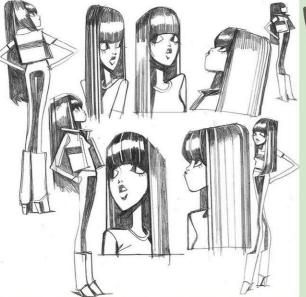
























INSPIRATION

THE VISION BEHIND THE DESIGN

- GENDER NEUTRAL
- COLORFUL
- UNDERWATER
- EXCITING
- CHARACTER
- A D V E N T U R E
- FUN



PROTOTYPES

Background of model changes with button

Model shows areas of action with moving panels





First "to-scale" appearamce model

Appearance exploration with paper model

FINAL MODEL

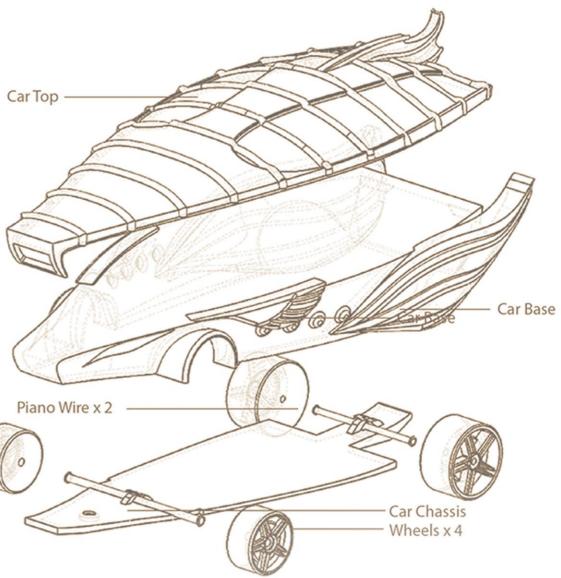
I reduced the size and made each action occur on different levels.

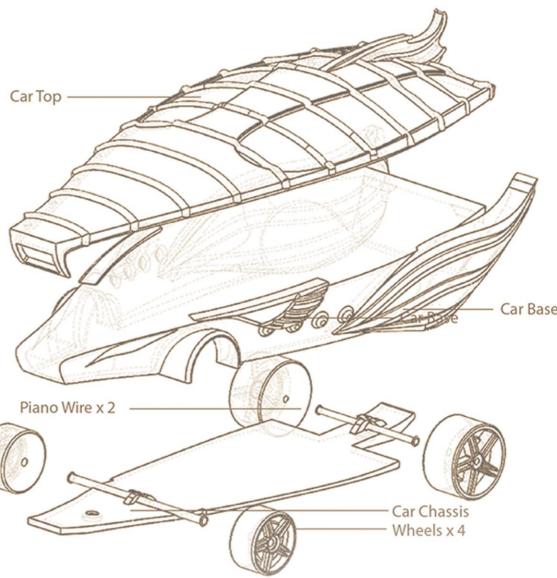
HOT WHEELS CAR

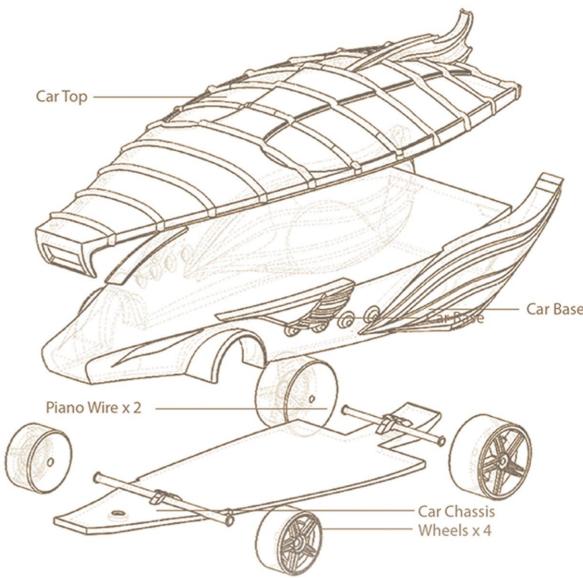
DESIGN OF THE VEHICLE

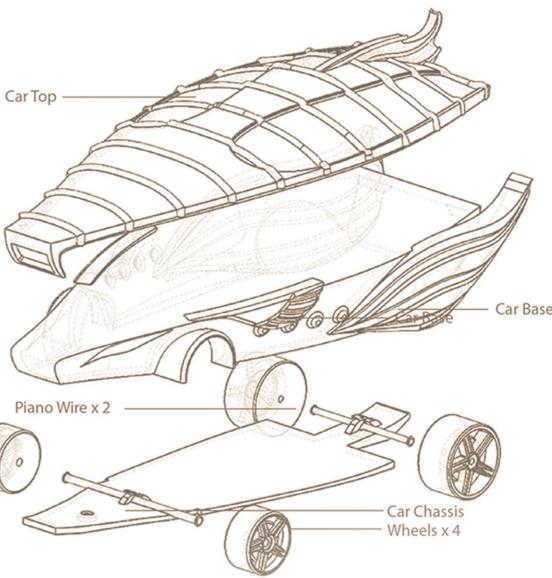












EXPLODED VIEW

The car is made with **three main parts**. Each part contributes to the overall "seahorse" **look**. The chassis underneath helps to hold the piano wire and wheels.

MODEL

WATCH AS THE STORY COMES TO LIFE

- 1. Begin track with falling castle
- 2. Second tier results in falling crystals
- 3. Serpent eats car first time around
- 4. Car escapes from serpent to safety





